



## Predator RE 1.0.7 New Presets List

### Full New Banks:

03 Classic Synth 05  
12 DubStep 03  
20 Hardstyle BD basses  
20 Hardstyle Core BD Basses RF  
29 JoMal-bank 2

### Folder: 02 Predator dance 04

Lead – so Nasty 01  
Lead – so Nasty 02  
Lead – so Nasty 03  
Lead – so Nasty 04  
Lead – so Nasty 04 dive  
Lead – SimSaSaw  
Lead – SimSaSquare  
Lead – EdgeCorn 1  
Lead – EdgeCorn 1clean  
Lead – ducktown

### Folder: 03 Classic synth 04

Synth – Cobra IV  
Synth – cobra octave  
Synth – cobra V  
Synth – orbit 98  
Synth – sawnoiser 1  
Synth – sawnoiser 2  
Chord – Octave suprise  
Lead – bring it 2 me  
Lead – to be resorise  
Pad – kraft notch  
Synth – bermuda octave  
Synth – bermuda sync  
Synth – deep stereo BP  
Synth – form 2 fall  
Synth – form 2 rise  
Synth – go  
Synth – negative env  
Synth – PM modulate  
Synth – pull wire  
Synth – StabSplit  
Synth – stereo dreams  
Synth - type2 filter  
Synth – voxa predato  
Synth – voxa stereo 1  
Synth – voxa stereo 2  
Synth – voxa stereo 3  
Synth – 5<sup>th</sup> chord play  
Synth – deep stereo  
Synth – dx synthesis  
Synth – long saws too

Synth – octave cord play  
Synth – phase danger 1  
Synth – phase danger 2  
Synth – Unknown man  
Synth – dx percussed  
Arp – detoner  
Arp – split da filter  
Arp – Tubeso  
Arp-seq – analog seq 1  
Arp-seq – analog seq 2  
Arp-seq – analog seq 3  
Arp-seq – analog seq 4  
Arp-seq – analog seq 5  
Arp-seq – analog seq 6  
Arp-seq – analog seq 7  
Lead – ditar distort  
Lead – ditar  
Lead – drunk saw  
Lead – rise square  
Lead – smooth square  
Lead – spetter hoog  
Lead – Tubeso  
Lead – lowPass24 type 2

**Folder: 03 Classic synth 05**

Pad – digi slides  
Pad – filtertype 2 feel  
Pad – high phased gator  
Pad – high phased  
Pad – high strings  
Pad – JP Five  
Pad – JP and 5<sup>th</sup> Five  
Pad – JP Four  
Pad – JP and 5<sup>th</sup> Four  
Pad – JP Three  
Pad – JP and 5<sup>th</sup> Three  
Pad – JP Two  
Pad – JP and 5<sup>th</sup> Two  
Pad – JP One  
Pad – JP and 5<sup>th</sup> One

**Folder: 11 all SFX 02**

sfx- ai ai .repatch  
sfx- Alien Swamp2- JoMal.repatch  
sfx- Ambient Klang- JoMa.repatch  
sfx- Bad Neighbors JoMal.repatch  
sfx- Cascades- JoMal.repatch  
sfx- Death March- JoMal.repatch  
sfx- Dystemper- JoMal.repatch  
sfx- Generic Fall- JoMal.repatch  
sfx- Hell Evolving- JoMa.repatch  
sfx- Ill Fate- JoMal.repatch  
sfx- Mayhem Pad- JoMal.repatch  
sfx- Sc-Fi-bed1- JoMal.repatch  
sfx- Sc-Fi-bed2- JoMal.repatch  
sfx- Sc-Fi-bed3- JoMal.repatch  
sfx- Sc-Fi-Grate- JoMal.repatch  
sfx- Screamin Fall- JoMa.repatch  
sfx- Shplitz- JoMal.repatch  
sfx- SysFail- JoMal.repatch  
sfx- Tension Hit- JoMal.repatch  
sfx- Unnerving- JoMal.repatch

**Folder: 08 Ambient 02**

Pad – Night 98  
Pad – noiser x-1  
Pad – noiser x-2  
Pad – noiser x-3  
Pad – noiser x-4  
Pad – noiser xy  
Pad – noiser xy steady  
Pad – mid rings  
Pad – reader  
Cluster – mid rings drama  
Cluster – mid rings fall  
Cluster – reader 7  
Cord – Breaking FM  
Cord – MinorDown X  
Cord – MinorDown Y  
Cluster FourSeven

**Folder: 12 Dubstep 02**

Bass – scream rise 01  
Bass – scream rise 01w  
Bass – scream rise 02  
Bass – scream rise 02w  
Bass – scream rise 02  
Bass – scream rise 03  
Bass – scream rise 03w  
Bass – scream rise 04  
Bass – scream rise 04w  
Bass – scream rise 05  
Bass – scream rise 05w  
Bass – scream rise 06  
Bass – scream rise 06w  
Bass – scream rise 07  
Bass – scream rise 07w

**Folder: 12 Dubstep 03**

Bass – scream rise 08  
Bass – scream rise 08w  
Bass – scream rise 09  
Bass – scream rise 09w  
Bass – scream rise 10  
Bass – scream rise 10w  
Wob – Hard 01  
Wob – Hard 02  
Wob – Hard 03  
Wob – Hard 04  
Wob – Hard 05  
Wob – Hard 06  
Wob – Hard 07  
Wob – Hard 08  
Arp – mid shaver  
Arp – changed step  
Arp – over adding  
Arp - shuffle 1  
Arp – shuffle 2  
Sfx – ai ai

**Folder: 20 all basses 04**

Bass – hammer 6  
Bass – hammer 7  
Bass – hammer 8  
Bass – hammer 9  
Bass – hammer 10



